

McPete's Sports Bar & Lanes
2026 Volleyball Rules and Guidelines

Women's Teams:

6 Women to a team, 10 women per roster (Monday Nights)

Co-Ed Teams:

6 people to a team, up to 10 people per roster, no more than 3 women and 3 men on the court at a time. Other combinations are acceptable. May play with 2 women and 3 men.

___ Monday ladies must have 3 players to start.

___ All players must sign the roster for each team that they play on by signing the team roster, each player agrees that McPete's is not responsible for any accidents or injuries, lost or stolen property, and have read and understand the following rules.

GAME

___ Teams captains must handle all rescheduling of matches by calling the opposing team captains by 4:00 p.m. the day of the match. In the event of bad weather, McPete's will post on facebook any cancelations or rescheduling by 5:00pm.

___ Winning team captains are responsible for recording wins and losses on the scoreboard after each match. **If teams fail to do so, it will be recorded as a loss for both teams.**

___ No glass may leave the bar area, please request a plastic cup. No smoking on the volleyball courts during play.

RULES

___ No touching the net during play. The ball must break the plain of net--no taking play from opposing team.

___ You may serve either over or underhand. No blocking. Serves may be set to your own teammate or set over as long as setter does not leave feet.

___ No more than 3 hits a side.

___ Teams must switch sides at the end of each game. In the event of windy or sunny conditions, teams will switch for the 3rd game when a team reaches 12 points.

___ Teams may rotate all 10 players on the roster. You can play with fewer players if necessary.

___ If the ball lands on rope boundaries play is fair.

___ No attacking from back row. May move to net to set, but no spiking.

___ Teams will play 3 games, points awarded for each game. Rally scoring for all three games. Play to 25. Cap score 27.

___ Must win by 2 points.

___ Games played to 25 points each.

___ Second team listed on schedule serves first.

___ If 3rd game is starting with 15 minutes or less left in total match time, rally to 15.

___ Each player is responsible for calling their own illegal hits.

___ Reminder, if you feel the team you are playing is not playing by the rules, it's up to the captains to resolve issues.

___ If you feel the other team is not calling their illegal hits, do not stoop to their level and stop calling yours. (take this up with John 763-486-9306 or john.foss@mcpetes.com)

___ Tournaments will be posted for end of season playoffs.

___ If the opposing team is more than 5 minutes late to play, they forfeit the first game.

___ They then have 10 more minutes before they forfeit the second game.

___ Each match has 50 minutes time limit—start on time.

___ If you decide to let the opposing team play with illegal players or not enough players, this must be decided before the start of the first game and no changes after play has started.

___ If a team has a player that needs to leave early, these issues must be discussed by the captains prior to the start of the first game.

___ **Playoffs—Non-roster players are not allowed to play—No borrowing players from other teams!
NO EXCEPTIONS!!**

___ **Roster players must have minimum of three weeks of play in to be eligible for playoffs.**

___ **If a team is found to be using an illegal player for the playoffs:**

- **Must be reported before end of game 1 of the match and teams will continue playing but the ineligible player will not be able to continue.**
- **If a team is caught with an ineligible player a second time they will automatically forfeit the current match and be disqualified from the tournament.**

- **It is up to the opposing team to verify and report any ineligible players on the opposing team each match.**